

18R2 Scripted Dry Run Checklist

Name: _____ Date: _____

Perform a dry run of a scripted show to double-check that the script, audio, and general function are set up correctly before show day.

Show Information

Show Date		Show Name	
# Modules		Trigger Channel (00–99)	First & Last Channel / Cue
Audio Box? (yes/no)		Trigger Button (1-18 / STEP / AUTO-FIRE)	Script Length (min / sec)

Step 1 — Load the Script into the 18R2

1. Insert the USB drive into the 18R2 while it is powered off.
2. Power on the 18R2 and let it boot until it displays the channel (for example, c00 or c01).
3. After the channel shows, the red LEDs spin briefly, then all cue LEDs turn green to indicate a successful load. On smaller scripts this happens quickly.
4. If you see all red LEDs followed by error codes, correct it with your script designer. For help, email your script to help@cobrafiringsystems.com for review.

Normal: after loading, some cue LEDs may show red for specific channels and cues. That simply flags cues missing continuity and is expected.

Script Load Successful? (yes / no)	
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Step 2 — Dry Run the 18R2, Modules & Audio Box

This confirms the correct script is loaded and firing and that the audio is formatted and playing correctly. Set your first module to the channel of the first event in your script, and a second module to the channel of the last event. Arm the 18R2 and confirm the module count does not exceed three. Go to your trigger channel and press your trigger button. The script should begin and the audio should play. Watch the first and last cue fire, and listen that the audio plays cleanly and at full volume throughout, with no blips or hiccups.

If you do this on site, make sure no other modules are powered on while the dry run is performed.

First & Last Cue Fired? (yes / no)		Audio Played Cleanly? (yes / no)	
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